

Prospective Trading
Supply and Demand for Planets by Tech Level

		Low Tech	Mid Tech	High Tech	Metals	Minerals	Luxuries	Foodstuffs	Medicines
STONE	<i>Supply</i>	M	-	-	-	VL	VL	L	VL
	<i>Demand</i>	H	VL	VL	L	VL	M	H	M
FEUDAL	<i>Supply</i>	H	-	-	-	L	L	M	VL
	<i>Demand</i>	VL	L	VL	M	L	M	M	H
INDUSTRIAL	<i>Supply</i>	H	M	-	L	L	L	H	L
	<i>Demand</i>	M	H	M	VH	VH	M	M	H
ATOMIC	<i>Supply</i>	M	H	-	M	M	M	M	M
	<i>Demand</i>	M	M	H	H	H	M	M	M
INFORMATION	<i>Supply</i>	L	H	M	H	M	H	L	H
	<i>Demand</i>	L	M	M	H	M	M	M	M
SPACE	<i>Supply</i>	L	M	H	VH	M	VH	M	H
	<i>Demand</i>	L	L	L	M	L	M	L	L

Bargain Results

Seller beats buyer by:

2 – 4
5 – 8
9 – 12
13 – 16
20+

Price Adjustment Per Ton:

+2%
+4%
+6%
+8%
+10%

Buyer Beats Seller By:

2 – 4
5 – 8
9 – 12
13 – 16
20+

Price Adjustment Per Ton:

-2%
-4%
-6%
-8%
-10%

VH	H	M	L	VL	<--Supply-->		VH	H	M	L	VL	
VL	L	M	H	VH	<--Demand-->		VL	L	M	H	VH	
2%	2%	2%	2%	2%	GOODS		-10%	-5%	Baseline	+5%	+10%	5%

3.6	3.8	4	4.2	4.4	water	180	190	200	210	220	10
9.0	9.5	10.0	10.5	11.0		450	475	500	525	550	25
18.0	19.0	20.0	21.0	22.0		900	950	1000	1050	1100	50
27.0	28.5	30.0	31.5	33.0	Minerals (baseline), ore (common)	1350	1425	1500	1575	1650	75
32.4	34.2	36.0	37.8	39.6	Foodstuffs (GG6)	1620	1710	1800	1890	1980	90
36.0	38.0	40.0	42.0	44.0	Foodstuffs (baseline), food (common)	1800	1900	2000	2100	2200	100
43.2	45.6	48.0	50.4	52.8	Metals (GG6)	2160	2280	2400	2520	2640	120
45.0	47.5	50.0	52.5	55.0	Metals (baseline), metal (common)	2250	2375	2500	2625	2750	125
54.0	57.0	60.0	63.0	66.0		2700	2850	3000	3150	3300	150
59.4	62.7	66.0	69.3	72.6	Low Tech (GG6)	2970	3135	3300	3465	3630	165
63.0	66.5	70.0	73.5	77.0	Low Tech (baseline)	3150	3325	3500	3675	3850	175
72.0	76.0	80.0	84.0	88.0	Medicine (baseline), food (quality)	3600	3800	4000	4200	4400	200
75.6	79.8	84.0	88.2	92.4	Medicine (GG6)	3780	3990	4200	4410	4620	210
81.0	85.5	90.0	94.5	99.0		4050	4275	4500	4725	4950	225
90.0	95.0	100.0	105.0	110.0		4500	4750	5000	5250	5500	250
97.2	102.6	108.0	113.4	118.8	Mid Tech (GG6)	4860	5130	5400	5670	5940	270
99.0	104.5	110.0	115.5	121.0	Mid Tech (baseline)	4950	5225	5500	5775	6050	275
108.0	114.0	120.0	126.0	132.0	High Tech (baseline)	5400	5700	6000	6300	6600	300

Luxury Goods:

Goods:

Base Credits per Metric Ton:

Gold 140,000
Silver 20,000
Spice 2,700
Ryll 35,000