

GEAR

| Item | Location | Wt | Item | Location | Wt | | |
|--------------|----------|----|------|----------------------|----|--|--|
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| | | | | | | | |
| Current Load | | | | Total Weight Carried | | | |

FORCE FEATS

MOVEMENT/LIFTING

| Movement | Rate | Movement | Rate |
|---------------|------|-------------|------|
| Walk (= Base) | | Hour Walk | |
| Hustle | | Hour Hustle | |
| Run (x3) | | Day Walk | |
| Run (x4) | | Special | |

| Load | Weight Carried | MAH DEH | CHECK PEN | RUN |
|--------|----------------|---------|-----------|------|
| Light | | norm | norm | norm |
| Medium | | +3 | -3 | x4 |
| Heavy | | +1 | -6 | x3 |

CREDITS

LIFT OVER HEAD = MAH LOAD LIFT OFF GROUND = 2 H MAH LOAD

PUSH OR DRAG = 5 H MAH LOAD

FORCE SKILLS

MAH RANKS = LWL+3(/2)

| FEAT | CROSS CLASS | TOTAL | MODIFIERS | | KEY ABILITY |
|-----------------|-------------|-------|-----------|------|-------------|
| | | | RANKS | MISC | |
| Affect Mind | Alter | | | | Cha |
| Battlemind | Control | | | | Con |
| Empathy ■ | Force | | | | Wis |
| En. Ability | Force | | | | Wis |
| En. Senses | Sense | | | | Wis |
| Farseeing | Sense | | | | Wis |
| Fear ■ † | Sense | | | | Wis |
| Force Defense ■ | Control | | | | Con |
| Force Grip ■ † | Alter | | | | Int |
| Force Push | Alter | | | | Int |
| Force Stealth ■ | Control | | | | Con |
| Friendship | Force | | | | Cha |
| Heal Another ■ | Alter | | | | Wis |
| Heal Self ■ | Control | | | | Con |
| Move Object ■ | Alter | | | | Int |
| See Force ■ | Sense | | | | Wis |
| Telepathy | Sense | | | | Wis |
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FEATS & SPECIAL ABILITIES

NOTES

■ CAN BE USED WITH □ RANKS * ARMOR CHECK PENALTY APPLIES † DARK SIDE SKILL