

The Sea Killer

By Cory Herndon

The freighter *Sea Killer* has seen a few owners in its dozen-odd years of existence. Manufactured by SoroSuub, the ship has an organic appearance that one might liken to a fierce ocean predator. After owning the vessel for a month, its current captain, a Gungan named Toba, had the stylized face of an Opee Sea Killer painted on the nose of the vessel, completing the image. Most other beings think the paint job makes the *Sea Killer* look like a 25-meter flying fish. Toba also installed a "Getaway" missile launcher taken from an old Corellian YG-4400, just in case the *Killer's* speed isn't enough to get him through tight scrapes.

Craft: Modified SoroSuub B'zabuu-Class Transport; **Class:** Transport; **Cost:** 95,000 (new); 35,000 (used); **Size:** Small (22 m long); **Crew:** 2 (Toba/R5-R5, +20); **Passengers:** 6; **Cargo Capacity:** 55 metric tons; **Consumables:** 3 months; **Hyperdrive:** x1 (backup x10); **Maximum Speed:** Ramming; **Defense:** 21 (+1 size, +8 armor); **Shield Points:** 30; **Hull Points:** 140; **DR:** 10; **Weapon:** Dual laser cannon; **Fire arc:** Turret; **Attack Bonus:** +13/+8 (+1 size, +10/+5 crew, +2 fire control); **Damage:** 4d10 x2; **Range modifiers:** PB/S -0, M/L n/a; **Weapon:** "Getaway" Mini-Concussion Missile (1 missile); **Fire arc:** Rear; **Attack Bonus:** +12 (+1 size, +10 crew, +1 fire control); **Damage:** 6d10; **Range modifiers:** PB -2, S/M/L n/a